Daniel Lu

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Education

Carleton University, B.Sc. in Computer Science, Honours Program (Co-op) Ottawa, Canada Sep 2023 - Present AI & Machine Learning Stream - Dean's Honours List - GPA: 3.9/4.0

Experience

Blackberry QNX

Software Developer in Test

- Improved testing accuracy by 20% by developing tools and automated tests in Python, C, and Bash to support QNX systems and address client patch requests.
- Reduced setup time for remote teams by 40% by designing and deploying a scalable, permanent network testing environment, enabling seamless access for APAC and EU development teams.
- Increased test coverage for QNX's RTOS by 15% by implementing automated Pytest-based tests for the network stack, ensuring compliance with safety certification standards.

Software Subteam Lead, Bot Developer, and Mentor

FIRST Robotics Team 8729: Spark Youth Robotics Club

- Managed the autonomous and lighting software subteams during the FRC 2022-2023 build season.
- Organized in-person and remote workshops for 120+ children, sparking interest in robotics, software development, and engineering through hands-on activities and demonstrations.
- Qualified for the FIRST Championships as rookies, becoming the first team from Ottawa to qualify in 4 years
- Reduced task management time by 30% by developing a Discord bot using Node.js and PostgreSQL, streamlining club operations across multiple platforms.

Projects

CloudQ | *Devpost* | *GitHub*

Jan 2025, McGill University

- Won Best Web 3.0 Hack at McHacks 12 (competing against 450+ participants).
- Decreased queue times by more than 50% by deploying a decentralized, virtual queue management system powered by **blockchain technology**, ensuring **efficient line-free queues** for events.
- Developed a modern, responsive UI using React.js, Vite, and TailwindCSS, integrating Auth0, Starknet, and Twilio for authentication, smart contracts, and SMS notifications.

TRACY: Tennis Realtime Analysis Coaching Systems | Devpost | GitHub Feb 2024. Queen's University

- Secured **3rd place overall** at **QHacks 2024** (competing against **200+ participants**).
- Developed a real-time tennis analysis tool that utilizes **OpenCV** and **Tensorflow** to improve player performance through detailed gameplay-derived insights.
- Tracked rapid ball and player movements from a single viewpoint with 90% accuracy, using a convolutional recurrent neural network, eliminating the need for expensive Hawk-Eye technology.

Automatic Speech Recognition Neural Network | Academia | GitHub Jun 2022 - Jan 2023, IB Diploma

- Achieved a perfect score (7/7) on my IB Diploma Extended Essay for publishing a machine learning research paper on automatic speech recognition neural networks.
- Improved real-time transcription accuracy and performance from 65% to 95% by training a deep bidirectional GRU network using TensorFlow and advanced feature extraction algorithms.

Technical Skills

Languages: C/C++, Python, Java, JavaScript, TypeScript, C#, Rust, SQL, NoSQL, HTML, PHP, Bash Libraries and Frameworks: TensorFlow, PyTorch, Node, React/Next.js, Angular, Flask, REST APIs, Starknet Platforms & Technologies: Atlassian tool suite, Git/SVN, AWS, Web 3.0, Containerized Systems, Linux/Unix

Kanata. Ontario

Jan 2025 – Apr 2025

Jun 2021 – Apr 2024

Kanata, Ontario